

Chapter 4

Top Hand Throws and 'Double Echoes'

As you learn and practice numerous piobaireachd movements in addition to *dre* and the *crunluath*, it can be helpful to classify them according to which hand plays them. So the next two chapters are organized by the hand – top or bottom – that plays the theme note that follows the movement. We'll start with the top hand.

Edre

We began the last chapter with the *dre* movement, which was addressed both on its own and as the basis for the *crunluath*. We return to it now, but this time played entirely on the top-hand. This changes its name from *dre* to *edre* (pronounced *ay-dray*):

Edre



Edre is played from F, high G and high A and has a finger action quite different from *dre* played from a bottom-hand note. Here is a simplified version of it so you can practice the correct order of the notes:

#4-1 – Edre expanded



Look again and note that the grace note on the fourth note of each bar is an *F*, not an *E*. Also don't forget to play the high G in bars 3 and 4 with the F finger down and the E finger up.

Here is the second step along the way to learning *edre*:

#4-2 – Edre expanded 2

